



# *Pacific Airways*

*“Isn't the World a small place?”*

## Operations Manual v 3.0

For help with registration, [CLICK HERE](#)

To contact us with questions, [CLICK HERE](#)

Revised: Nov 2023

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## About the Airline

Pacific Airways Was established in 1997. We are one of the oldest Virtual Airlines in the world. We operate primarily in the United States, with services to Europe and the Pacific Rim to include major Hubs in Seattle, WA(SEA), Miami, FL (MIA), Denver, CO (DEN), Chicago, IL (ORD), Los Angeles, CA (LAX), New York, NY (JFK, KEWR, KLGA), with the Pacific Europe Division, connecting with several locations in the European area.

Pacific offers pilots a “Freedom of Flight” that you will not find with most other VAs. After a minimal number of hours, pilots can work up to being able to fly any aircraft in your sim, anywhere in the world.

Pacific Airways headquarters is in Seattle, Washington, with offices at the Seattle/Tacoma International Airport.

## Membership Requirements

Anyone over 13 can become a member of Pacific Airways; the best part is that it is entirely FREE. You should also have basic piloting skills (i.e., take-off, landing, etc.). To join the airline, click “Join,” fill out the new pilot application form, follow the screens, select a Hub of your choice, and visit the homepage. It is that easy. Flight Simulators like FSX, FS2020, or XPlane are required to become a pilot for Pacific Airways.

## Supported Sims

Pacific Airways supports FSX - FS2020 - XPlane 11-12. We no longer help FS9. However, because we are a 20+ year old airline, there are many FS9 planes and liveries in the download area. FS9 pilots are welcome to use these older liveries, but we will not add anything new for FS9 or earlier sims.

## phpVMS

Pacific Airways uses a program called phpVMS. It is entirely new software and quite different from the old program. Returning pilots may find it difficult change to get used to. The new software is state-of-the-art and comparable with any VA, with built-in ACARS and many other features.

For basic instructions on how to use phpVMS [CLICK HERE](#)

## Downloading Aircraft

Pacific Airways has a variety of aircraft ranging from smaller turboprop aircraft for regional flights to a Boeing 747-400 or Airbus A380 for long hauls. Our fleets are mostly liveries only for default and payware aircraft. Only a select few freeware are entire planes. You can go immediately to the [Fleet page](#) on the website to start downloading the aircraft when you wish.

## Flight Regulations

You may fly any route if you follow these restrictions:

Pilots with 20 hours or less..... **Can fly category 1 or 2 aircraft routes.**

Pilots with 20 hours or more.... **Can fly category 1, 2, 3, or 4 aircraft routes.**

Pilots with 40 hours or more.... **You can fly any route in our system.**

**Flight Lines:** A flight line is a destination with a completed return.

Every flight you log must connect back to the original starting point to end the flight line.

Examples: If your Hub is Seattle (KSEA), you will fly from Seattle to Denver (KDEN), then either return to Seattle to complete a flight line or fly from Denver to Los Angeles, from Los Angeles back to Seattle (your starting point) completing your flight line. There are no limits on stops you make if they are a designated PAY flight; you will, at some time, end up back at your Hub to complete the line.

## General Aviation Aircraft

All pilots, regardless of rank or hours, are approved to fly GA aircraft and log their flights. The simulation is that you own or rent the GA aircraft for personal use. There is no restriction on what or where you fly a GA. There are no routes designated for GA. Use your Pilot Identification number as the flight number when logging onto your GA flight. Use any plane in your sim, any livery. GA aircraft generally have ten seats or less. This is a feature Pacific Airways offers that you will not find with most VAs.

## Flights

The flights are broken up into code A and Code B flights. Code A flights are to a destination, and the code B flights are return flights from Code A. You will find that code A and B flights have the same flight number, just different codes. Mix and match the A and B flights to make your flight line with 3500+ flights available. You must complete the flight line by ending up at the same airport (unlimited stops) where you started. Then you can start a new flight.

Pacific requires pilots to use the flight lines and correct category aircraft for up to 1000 service hours. Then, they become an Elite pilot.

## **Pacific Elite Pilot Status**

Once a pilot has achieved 1000 hours you retain the rank of ATP Senior Commander but also achieve the additional status as a Pacific Elite Pilot. Elite pilot status adds certain privileges over and above normal flight restrictions.

An Elite Pilot can fly any aircraft in the Pacific fleet between any two airports worldwide. You are not required to fly or jump seat to the departure airport. These flights can be flown entirely outside Pacific's route system and do not require the airport(s) to be an airport in our system. However, it is required that the aircraft used is realistic for the route. You may fly as many of these flights consecutively as you desire. However, you are still bound by the flight line rules if you continue your regular flights. It would be best to begin your next routine flight from the last airport you were at before you started your special Elite Pilot flights. When logging Elite flights, use your 4-digit PID number, i.e., PAY\*\*\*\*, as the flight number on your pireps and in ACARS.

## **Jump Seating:**

A jump seat, or a dead head, flight is when a pilot rides on a flight as a passenger.

You may make a one-jump-seat flight from your Hub to another Airport to begin a new flight line. Once your flight line is complete, you may return to where you started to continue your original trip. (i.e., if your home hub was Seattle and you wanted to make a flight line in London, you could jump a seat from Seattle to London, make a complete flight line using London routes, then hop a chair back from London to Seattle. Jump seat flights differ from regular flights because they are not logged in your logbook, and you do not earn any hours or money for them.

On your Dashboard, there is a box for jump seating—type in the airport you wish to jump to and click travel. The system puts you at the Jumps airport for your next flight. Jump seating will cost you money from your bank. Jump seating is also approved to get in position for online flights and events. For a clean logbook, it is recommended that all flights be done in real-time—your choice.

## **Finances:**

With phpVMS, Pacific simulates charging passengers a ticket or a price per pound when hauling cargo. The system calculates the income minus expenses like fuel, airport charges, catering, and pilot pay. The airline makes money on commercial and cargo flights. As a perk, the airline picks up the fuel cost on all your GA flights.

On the manual Pireps and ACARS, once you choose the aircraft you want, a line for fares will show up under the Aircraft selection. Here, you enter the number of passengers or the weight of your cargo in pounds. Your pirep may be rejected if you do not enter the fares.

## ACARS:

ACARS (Aircraft Communications Addressing and Reporting System) is the preferred method of logging your flights at Pacific. In real aviation, the ACARS communicates by satellite or radio to relay location and maintenance information to the ground during a flight. In the VA world, ACARS does much more. Our ACARS is a stand-alone program that runs along with your sim and keeps track of everything you do during your flight, like a Black Box, and logs the flight in your logbook. Manual Pireps are also available but are primarily used as a backup to ACARS. All manual pireps must be reviewed and approved by PAY staff. To download and instructions on how to install and use ACARS,

[CLICK HERE](#)

## Policies:

**Flight Simulation Time:** ALL flights that are logged are to be flown at 1X Simulation time only. The only exception to this rule is to catch up to where you were after a computer lockup. However, you will be docked points for doing this.

**Inactive Policy:** Pilots must log one flight every 30 days to remain active. After Thirty-five days, you will be automatically marked inactive and removed from your hubs. roster soon after that. If you are deleted because of inactivity, you must re-join the airline, and you will lose your previous pilot ID number (PID) and logbook. If you decide to rejoin the airline after you have been terminated, we will not be able to restore your logbook or give you credit for your previous hours. If you plan to remain inactive for more than 30 days, request an LOA (Leave of Absence).

**L.O.A.'s:** Leave of Absence is approved by staff after you log 1 flight leg for six (6) months. LOAs are requested by email to any executive staff member. After the six-month term, the pilot will be contacted so he/she can request that the LOA be extended to another six months if necessary. Suppose exceptional circumstances exist, like military deployments, illness, schooling, etc., longer than 6-month LOAs can be approved by the Regional Director. Any pilot who fails to keep a good email address or cannot be contacted after 6 months will be removed from the roster.

### Email:

Pacific Airways requires all pilots to maintain a good email address. You can change your email from the dashboard under "Profile" whenever necessary.

## Pilot Ranks

As a New Hire with Pacific Airways, your First Rank will be a First Officer. The ranking system is based on hours flown or, in other words, experience. For promotions, see the chart below:

<b>Rank</b>	<b>Hours</b>
<b>First officer - GA Certified</b>	<b>0-19</b>
<b>Captain</b>	<b>20-39</b>
<b>ATP First Officer</b>	<b>40-79</b>
<b>ATP Captain</b>	<b>80-299</b>
<b>ATP Senior Captain</b>	<b>300-599</b>
<b>ATP Commander - MC Club Member</b>	<b>600 - 999</b>
<b>ATP Senior Commander - Elite Pilot</b>	<b>1000+</b>
<b>Pacific Lifetime Member</b>	<b>3000+</b>

## Online / Offline flying.

Pacific Airways is a proud partner of Vatsim. We encourage all pilots to fly to a new level by flying online with Vatsim. Pacific does not require pilots to fly online, but it is highly recommended.

## Millennium Club:

In addition to our regular operation, Pacific Airways has a flying club called Millennium. Once pilots reach 600 hours, there is a new group of planes, both antique and retired, that you can fly anywhere you wish, inside or outside the flight lines. When Pacific retires an aircraft, it goes into the MC club, so pilots never lose their favorite plane.

## Lifetime Membership:

At 3000 hours of service, pilots reach the rank of Lifetime Member. As a lifetime member, you are no longer required to fly once per month to stay active, no need to request an LOA if you will be out for a while. You stay on the roster unless you request otherwise. Lifetime members are entitled to all their hours should they leave and return. Lifetime members are still required to keep a good email address.

## Contact Us:

Please visit our “About Us” page for contact information.